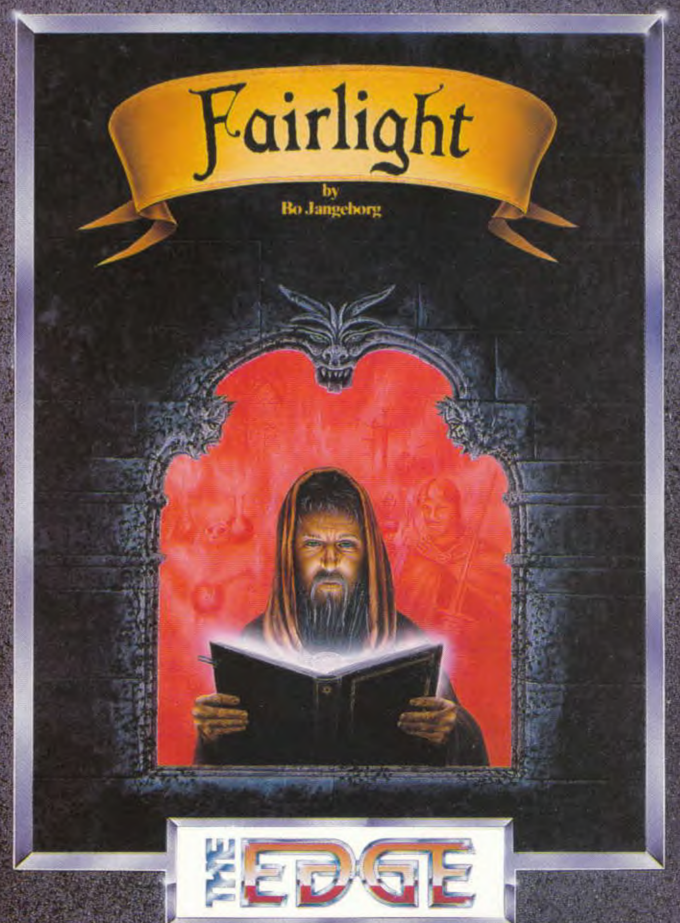
Chronicles of the Land of Fairlight
I. A Prelude: The Light Revealed



Fairlight

by
Bo Jangeborg

"I've never seen a game that looks as good as this... should rate in everyone's top ten."
(CRASH)

The first example of the revolutionary '3D Worldmaker' technique.
Seek the Book of Light in the realistic castle Asvars, and fight your way past trolls and guardians to find the Wizard...

"The best 3D graphics we have seen... stunning graphics... Fairlight has got one of the best arcade adventures of the year."
(Sinclair User, September 1985 issue. Voted 'Sinclair User Classic')

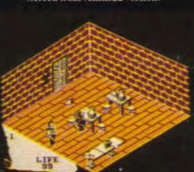
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DISC
VERSION

Screen from Amstrad version.



THE EDGE

Fairlight

AMSTRAD/SCHNEIDER 464/664/6128

EDG 5AM

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Program and game concept

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